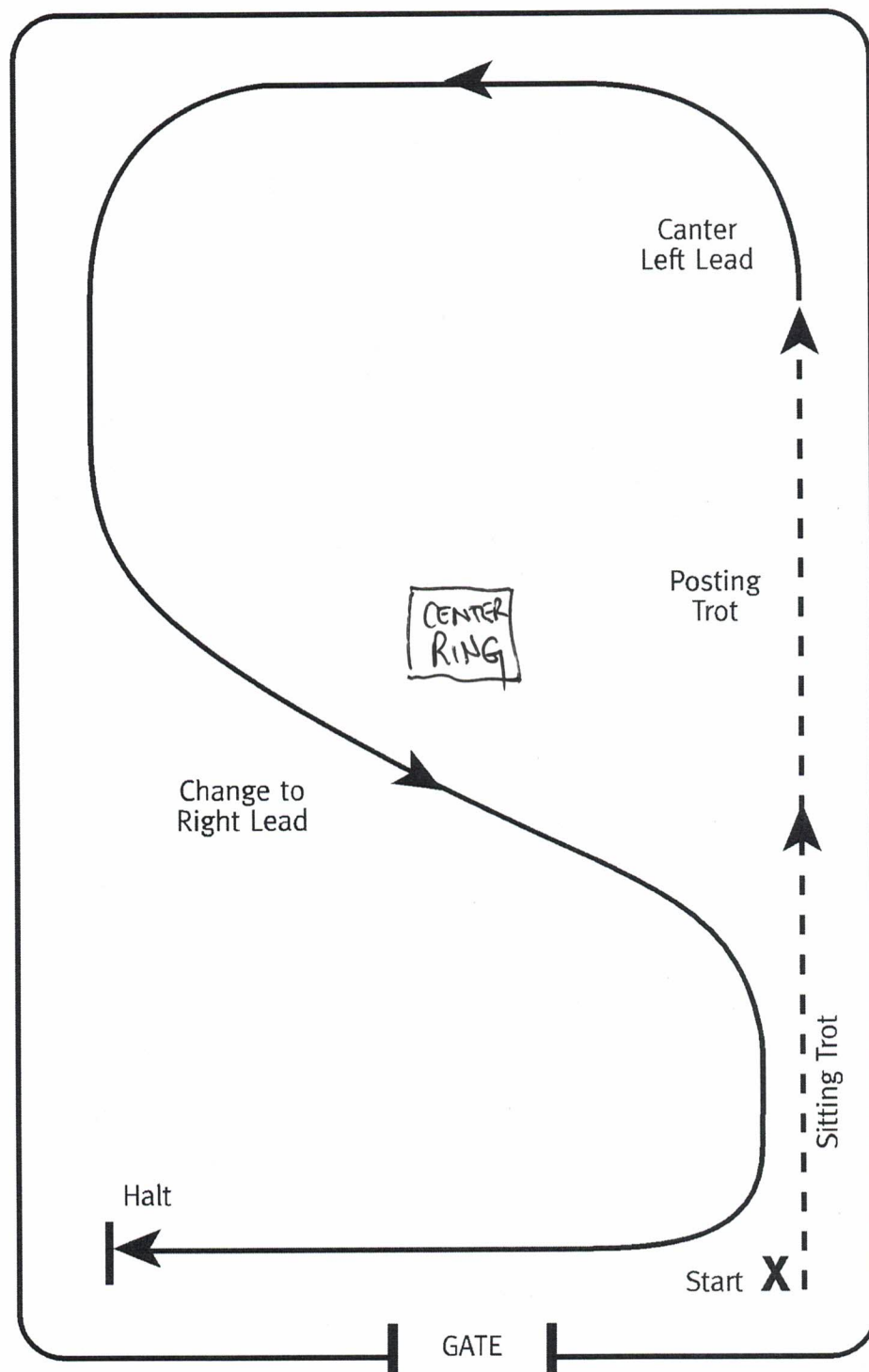


Hunter/Jumping Seat

LEVEL 1 • PATTERN P



Walk to the starting point.

Pick up sitting trot.

Continue at posting trot on the correct diagonal.

Pick up canter, correct lead.

Cut diagonally across arena and change lead (simple change).

Continue around end of arena.

Halt.

Return to lineup or exit at a walk.

| | |
|--|-------------|
| | Stop / Halt |
| | Canter |
| | Hand Gallop |
| | Trot |
| | Walk |
| | Back |
| | Marker |
| | Lineup |

This pattern is appropriate for all ages.

If used at a Regional or National Show, pattern may not be run from the lineup.